Parks & Recreation Advisory Board Meeting
November 12, 2025

*This meeting will be held in person at the Parks and Recreation Office, 46 Valley Street, Asheville 28801. The meeting will be "Live Streamed" via YouTube.

Meeting Agenda

- Welcome and roll call – **Liz Hoekwater**
- Approval of September meeting minutes
- Introductions of New Board Members
- Public Comment
- Questions on Report Out
- Review and Approval of Board of Commissioners Annual Report
- Appointment of Chair and Vice Chair
- Board Updates
- Public Comment
- Next Meeting – **January 13th at the Recreation Services Office; 46 Valley Street, Asheville, 28801**
- Adjourn

Meeting Minutes

Present – BSCP Staff: Liz Hoekwater, Joseph Guseman Board Members: Ann Babcock, Christina, Dupuch, Leslie Young, Jen Cook, Kevin Conrecode. Not Present: Ingrid Johnson, David Burdett

- New Board Members were not appointed by BOC in time for meeting so no introductions took place.
- There were no public comments made
- Annual Report Approved – Yay – Ann Bobcock, Christina Dupuch, Leslie Young, Jen Cook, Kevin Conrecode; Nay – None
- Board Chair Elected – Kevin Conrecode – Yay – Ann Babcock, Christina Dupuch, Leslie Young, Jen Cook; Nay - None
- Board Vice Chair Elected – Ann Babcock -Yay – Kevin Conrecode, Christina Dupuch, Leslie Young, Jen Cook
- Kevin gave history and update on Passive Recreation Subcommittee to be presented at BOC meeting on November 18th. Six recommendations are for:
    - Haw Creek Park Greenway - Haw Creek Community Association
    - Gateway Park – RiverLink
    - Hominy Creek Greenway - Asheville Greenworks/Friends of Hominy Creek
    - Improving Public Access & Use of Lands - Warren Wilson College
    - Riverside Park - Town of Woodfin
    - Worx Community Forest Trail Development - Camp Grier
- Ann requested a board retreat to discuss implementation plan of Master Plan.

The mission of Buncombe County Recreation Services is to improve the quality of life within our community by providing high quality recreational facilities, opportunities for social interaction, and programming which encourages health and wellness through active lifestyles.